



SPECIAL DOUBLES

After Overcall: **Penalty** ☐ _____
 Negative ☐ thru 4H
 Responsive ☐ : thru 4H Maximal ☐
Support: Dbl. ☐ thru 3H Redbl ☐
 Card-showing ☐ Min. Offshape T/O ☐
Rosenkranz _____

SIMPLE OVERCALL

1 level 7 to 17 HCP (usually)
 often 4 cards ☐ very light style ☐
Responses
 New Suit: Forcing ☐ NFConst ☐ NF ☐
 Jump Raise: Forcing ☐ Inv. ☐ Weak ☐

JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☐

OPENING PREEMPTS

Sound Light Very Light
 3/4-bids ☐ ☐ ☐
 Conv./Resp. _____

DIRECT CUEBID

OVER: Minor Major
 Natural ☐ ☐
 Strong T/O ☐ ☐
 Michaels ☐ ☐
 2C/2D natural over short C/D

SLAM CONVENTIONS Gerber ☐: 4NT: Blackwood ☐ RKC ☐ 1430 ☐
 Minorwood _____ Gerber: 14/30, 2min, 2max _____ Specific K _____

Exclusion - 03/14

vs Interference: DOPI ☐ DEPO ☐ Level: _____ ROPI ☐

LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
(X)X x x(X)X	(X)X x x(X)X
x x X x x x X(X)	x x x x x x X X
(A)K x T 9 x	A(K)J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x (K)Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

LENGTH LEADS:

4th Best vs SUITS ☐ vs NT ☐
 3rd/5th Best vs SUITS ☐ vs NT ☐
 Attitude vs NT ☐

Primary signal to partner's leads

Attitude ☐ Count ☐ Suit preference ☐

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on ☐
Conv. ☐ _____
Balancing: 11 to 17
 Jump to 2NT: Minors ☐ 2 Lowest ☐
Conv. ☐ Range Stayman

DEFENSE VS NOTRUMP

vs:
 2♣ Both Majors _____
 2♦ 1 Major _____
 2♥ H & minor _____
 2♠ S & minor _____
 Dbl: Penalty - _____ natural resp _____
 Other 2N=both minors

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐
 Jump Shift: Forcing ☐ Inv. ☐ Weak ☐
 Redouble implies no fit ☐
 2NT Over Limit+ Limit Weak
 Majors ☐ ☐ ☐
 Minors ☐ ☐ ☐
 Other _____

VS Opening Preempts Double Is

Takeout ☐ thru 4H Penalty ☐
 Conv. Takeout: _____
 Lebensohl 2NT Response ☐
 Other: _____

DEFENSIVE CARDING

vs SUITS vs NT
 Standard: ☐ ☐ ☐
 Except ☐

Upside-Down:
 count ☐ ☐
 attitude ☐ ☐

FIRST DISCARD

Lavinthal ☐ ☐
 Odd/Even ☐ ☐

OTHER CARDING

Smith Echo ☐ ☐
 Trump Suit Pref. ☐ ☐
 Foster Echo ☐ ☐

PLEASE ASK

NAMES Janet Galbraith - Cindy Oishi

GENERAL APPROACH

2/1, XYZ

Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐

VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐

FORCING OPENING: 1♣ ☐ 2♣ ☐ Natural 2 Bids ☐ Other ☐ _____

NOTRUMP OPENING BIDS

1NT 14+ to 17
 to _____
 5-card Major common ☐
 System on over X, 2C
 2♣ Stayman ☐ Puppet ☐
 2♦ Transfer to ♥ ☐ 4♦, 4♥ Transfer ☐
 Forcing Stayman ☐ Smolen ☐
 2♥ Transfer to ♠ ☐ Lebensohl ☐ (F denies)
 2♠ Range ask or C Neg. Double ☐ 2/3 levels
 2NT D or both minor Other: _____

2NT 20 to 21
 Puppet Stayman ☐
Transfer Responses:
 Jacoby ☐ Texas ☐
 3♠ relay to 3NT
 Smolen _____

3NT _____ to _____
 Gambling _____

Conventional NT Openings

MAJOR OPENING

Expected Min. Length 4 5
 1st/2nd ☐ ☐
 3rd/4th ☐ ☐

RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐
 After Overcall: Force ☐ Inv. ☐ Weak ☐
 Conv. Raise: 2NT ☐ 3NT ☐ Splitter ☐
 Other: 3 level new suit= natural, invit.
 1NT: Forcing ☐ Semi-forcing ☐ PH ☐
 2NT: Forcing ☐ Inv. ☐ to _____
 3NT: preempt with A/K
 Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐
 Other: 2C=7-11, 4 trump -no interference

MINOR OPENING

Expected Min. Length 4 3 NF 0-2 Conv.
 1♣ ☐ ☐ ☐ ☐
 1♦ ☐ ☐ ☐ ☐

RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐
 After Overcall: Force ☐ Inv. ☐ Weak ☐
 Forcing Raise: J/S in other minor ☐
 Single raise ☐ Other: 10+
 Frequently bypass 4+♦ ☐
 1NT/1♣ 8 to 10
 2NT Forcing ☐ Inv. ☐ 11 to 12
 3NT: 13 to 15
 Other 2H=5H/4S 0-9, 2S=Constructive

DESCRIBE

RESPONSES/REBIDS

2♣ <u>22</u> to <u>40</u> HCP Strong <input type="checkbox"/> Other <input type="checkbox"/> 2♦ Resp: Neg <input type="checkbox"/> Waiting <input type="checkbox"/>	Kokish Relay
2♦ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Easy Ogust, 3C shortness 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♥ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Easy Ogust, 3C shortness 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>
2♠ <u>5</u> to <u>10</u> HCP Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv. <input type="checkbox"/>	Easy Ogust, 3C shortness 2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/>

OTHER CONV. CALLS: New Minor Forcing: ☐ 2-Way NMF ☐

Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐

4th Suit Forcing: 1 Rd. ☐ Game ☐

Transfers after jump to 2N. Sys on over 2N overcall

Sandwich NT by PH. Ingberman

Unusual v Unusual (lower shows lower). Vs Big Club: X=majors, 1N=minors